

## Everyone Can Stay Safe (Online Safety Curriculum)

Online Safety is taught in the first lesson of half term but also through other subject areas, such as PSHE and RSE.

Whole school online safety assemblies are planned by the Computing Leader at the end of each half term.

1	Privacy & Security	Pupils and students learn strategies for managing their online information and keeping it secure from online risks such as identity thieves and phishing. They learn how to create strong passwords, how to avoid scams and schemes, and how to analyse privacy policies
2	Online Bullying, Relationships & Well-Being	Pupils and students learn what to do if they are involved in an online bullying situation. They explore the roles people play and how individual actions – both negative and positive – can impact their friends and broader communities. Pupils and students are encouraged to take the active role of up stander and build positive, supportive online communities. They discuss their health and well-being in terms of technology impacting on their lifestyle.
3	Digital Footprint & Reputation	Pupils and students learn to protect their own privacy and respect others' privacy. Our digital world is permanent, and with each post pupils and students are building a digital footprint. By encouraging pupils and students to self-reflect before they self-reveal, they will consider how what they share online can impact themselves and others
4	Creative Credit, Copyright and Quality	Living in a "copy/paste" culture, pupils and students need to reflect on their responsibilities and rights as creators in the online spaces where they consume, create, and share information. From addressing plagiarism to piracy, pupils and students learn about copyright and fair use.

1	Privacy & Security	Pupils and students learn strategies for managing their online information and keeping it secure from online risks such as identity thieves and phishing. They learn how to create strong passwords, how to avoid scams and schemes, and how to analyse privacy policies					
	FS	1	2	3	4	5	6
Privacy and security	Know that the internet has exciting places to go but there are rules to follow to be safe.	Know what places online children should visit: CBBC, CITV, Kids section in App Stores	To use ‘for children’ in search terms when researching online.	To understand the function of a password	To understand the function of a password	Manage own passwords and create stricter passwords (at home or school)	Discuss how to manage posts and comments seen/made, friend requests, security and what closed/open profiles are.
	What is personal information: Name Age Town/Village School	What is personal information: Name Birthdate Age Address	I can explain what passwords are and use given password.	To know how to make a more secure password	I can explain what makes a password strong.	To know about spam and what form it takes (advertising, prizes etc).	I know how to retrieve a lost password.
	Know who a trusted person is.	Know who trusted people are.	I can explain who to trust with my personal information.	I give reasons why I trust specific people with my personal information.	I know people can pretend to be other people online for pranks and viral challenges which may cause harm.	I know that people can pretend to be me online and post/share things I wouldn’t like.	Why you need to be 13+ for social media services.
				Know to look for padlock on URL address bar for secure websites.	Know to look for padlock on URL address bar for secure websites.	Games, Movies and TV shows have age restrictions. Know why and how to find them out.	I know that people can pretend to be others online for malicious reasons.
				Games, Movies and TV shows have age restrictions. Know why and how to find them out.	Games, Movies and TV shows have age restrictions. Know why and how to find them out.		What do fake e-mails look like when hoaxes are sent to your inbox?
Resources							
	Recommended for All Pupils & SEN Children: STAR from ChildNet “Sharing” resources.						
	Monkey Cow story book.						

2	Online Bullying, Relationships & Wellbeing	Pupils and students learn what to do if they are involved in an online bullying situation. They explore the roles people play and how individual actions – both negative and positive – can impact their friends and broader communities. Pupils and students are encouraged to take the active role of up stander and build positive, supportive online communities. They discuss their health and well-being in terms of technology impacting on their lifestyle.					
	FS	1	2	3	4	5	6
Online Bullying	I can describe ways that people can be unkind with devices: -not sharing them -taking photographs	What is online bullying?  What is bullying?  I can describe ways that people can be unkind with devices: -not sharing them -taking photographs -making unkind pictures/words	How does bullying happen online and how does it make you feel?  Comments online that are: true/false Kind/unkind  What to do if this happens?	How does bullying happen online and how does it make you feel?  Comments online that are true/false  Kind/unkind  Do you know who sent the comment? Real account/Fake account?  What to do if this happens?	How does bullying happen online and how does it make you feel?  Excluding people from chats/groups  What is a real friend online and an internet friend?  What to do if this happens?	How does bullying happen online and how does it make you feel?  I can talk about my use of online gaming and inappropriate things I hear through voice headsets (swearing, personal questions).  Know ways to communicate appropriately online. How do you talk to a friend by text message?  I know I can block unwanted messages and people.  I know services available to help me: Childline. I know there are 'report comment' buttons on public sites I use like YouTube.	How does bullying happen online and how does it make you feel?  What happens if you need help with relationships online?  What happens when you receive negative messages online?  What is a troll, what is the impact of trolling?  I know how to capture bullying content as evidence (screen captures)  I know I can block unwanted messages and people.
<p><b>Play Like Share – ThinkUKnow resource</b>  <b>BBC Own It resource for Online Bullying</b>  <b>Stories: Troll Stinks (KS2), Webster's e-Mail (KS1), Daisy Chain (KS1)</b></p>							

	FS	1	2	3	4	5	6
Relationship and Self Image	Handle resources appropriately and use technology safely around the classroom.	Take a Selfie that <i>you</i> like for your work.	Posting comments on school blogs/SeeSaw – what makes a good comment?	Posting comments on school blogs/SeeSaw – what makes a good comment?  Know that information given online and people you meet may not always be truthful.	Why do we take selfies? What makes a good selfie?  Respond appropriately with chats/comments online as you would face-to-face.	What is photo software and discuss wider issues around ‘photo-shopping’ images.  Know about airbrushing and become more discerning.	To evaluate materials posted on social media sites (such as Tumblr that any user can see)  Understand Live Video streams are unfiltered
Wellbeing and Lifestyle	I know adults at home set rules for me and my devices.  I know I use devices at home differently to at school: -Watching TV vs Making a Film -Playing a game vs Painting a picture	I can explain rules and routines for when it’s ok to use devices at home and at school.	I can give examples of when it’s easy to spend lots of time using a device (watching youtube, streaming, gaming etc).  I can suggest strategies to limit these times (just before bed)	I know why spending too much time gaming, streaming etc is an unhealthy use of time.  I plan my own routine for when I can use devices and for how long (A Device Diet)  Games, Movies and TV shows have age restrictions. Know why and how to find them out.	I can describe when devices affect healthy sleep and plan my own strategies to promote healthy sleep.  I make my own ‘Device Diet’ routine for home.  Games, Movies and TV shows have age restrictions. Know why and how to find them out.	I know devices that can have a positive impact on my lifestyle (activity trackers)  My Device Diet shows when I am motivated by technology in an active lifestyle (wellness apps, fitness apps)	I can assess and action different strategies to limit the impact of technology on my health (night-shift mode, regular breaks, posture, sleep, exercise, diet)  Know that Games are designed to be addictive. Games are businesses who want profit from your addiction.
Resources	<ul style="list-style-type: none"> <li>Daisy Chain online story about photographs and bullies</li> <li>Penguin Pig story about an advert for a Penguin Pig</li> </ul>	<ul style="list-style-type: none"> <li>Daisy Chain online story about photographs and bullies</li> <li>Penguin Pig story about an advert for a Penguin Pig</li> </ul>	<ul style="list-style-type: none"> <li>Little Red Riding Ho is really a wolf. <ul style="list-style-type: none"> <li>Penguin Pig story</li> </ul> </li> <li>od and The Woolly Sheep story – the wooly sheep</li> </ul>	<ul style="list-style-type: none"> <li>Pause and Think Online video from Common Sense Media on YouTube</li> <li>But It’s Just a Game Story</li> </ul>	<ul style="list-style-type: none"> <li>Pause and Think Online video from Common Sense Media on YouTube</li> <li>But It’s Just a Game Story</li> </ul>	<ul style="list-style-type: none"> <li>Troll Stinks story about Billy Goat and Cyril using the farmer’s mobile phone.</li> <li>But It’s Just a Game Story</li> </ul>	<ul style="list-style-type: none"> <li>CEOP resource for Live Video streams</li> <li>Troll Stinks story about Billy Goat and Cyril using the farmer’s mobile phone.</li> <li>But It’s Just a Game Story</li> </ul>

3	Digital Footprint & Reputation	Pupils and students learn to protect their own privacy and respect others’ privacy. Our digital world is permanent, and with each post pupils and students are building a digital footprint. By encouraging pupils and students to self-reflect before they self-reveal, they will consider how what they share online can impact themselves and others					
	FS	1	2	3	4	5	6
Digital Footprint and Reputation	Look at the school website and photographs from school blogs.	Look at the school website and photographs from school blogs.  Know that parents can see these photographs.	Understand the term ‘digital footprint’  Children know that photographs can be published online – and they have a right to say they don’t want theirs posting.	Understand the term ‘digital footprint’  Know what is ok to share online about yourself  Who does your image belong to? When your photograph is taken, or you take a photograph of someone, who owns that image?	To learn about the benefits of sharing information online but also learn the disadvantages  Who does your image belong to? When your photograph is taken, or you take a photograph of someone, who owns that image?	To learn about the benefits of sharing information online but also learn the disadvantages	Map own digital footprint. What online tools do you use? Discuss risks and appropriate: Online games, youtube, minecraft.  Who owns the images uploaded to social media?
Resources			Kidsmart.org for digital footprint resources	Internet.org.uk for safer footprint resources		#Goldilocks Story Book	Kidsmart.org to measure a digital footprint  #Goldilocks story book

